

## xkcd geohashing

## The internet was here!

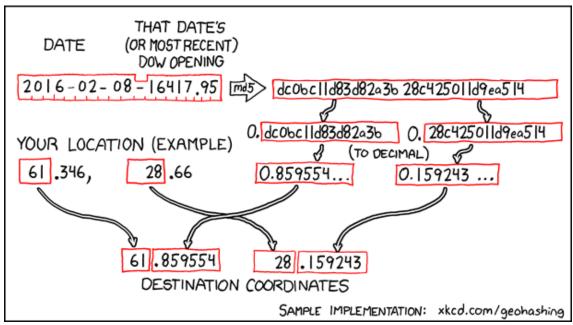
## Geohash for 61, 28 on 2016-02-08

61.859554° N 28.159243° E

Sulkava, Southern Savonia



## How this geohash location was calculated



Geohashing is an adventure game, first described in xkcd comic #426. Every day, effectively random locations are generated by an algorithm and people try to get there. To find out more, or join in the fun yourself, visit http://geohashing.org/

The place to talk about this particular expedition is at http://geohashing.org/2016-02-08 61 28

